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MSP (audio and signal processing in Max) Jitter (video and matrix processing in Max) Understanding the basic concepts of Max Cycling'74, the company that produces the software, defines it as a toolkit for audiovisual/multimedia expressions that don't demand much knowledge about programming.

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Multimedia Programming Using Max/MSP and TouchDesigner Lechner P. Packt Publishing, 2015. - 404 p. - ISBN 978-1-84969-971-6. Max is a high-level visual programming language designed to music and multimedia projects used by programmers the world over. TouchDesigner on the other hand is a visual platform that lets you create amazing realtime ...

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A basic understanding of audio principles is advantageous. What You Will Learn Build well-structured systems for multimedia Build audio synthesis tool using Max/MSP Create versatile sampling programs Design tools to generate visuals from scratch with TouchDesigner Generate audio-visual systems using tools such as Gen and Jitter Apply a procedural approach to both audio and video Get to grips with both rapid prototyping and beginner's examples as professional design principles Expand your ...

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Generate stunning real-time graphics using TouchDesigner; Develop well-structured multimedia projects using basic as well as the most advanced programming and integration techniques; Who This Book Is For. If you want to learn how to use Max 6 and/or TouchDesigner, or work in audio-visual real-time processing, this is the book for you.

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